



ISSN: 2454-9940



**INTERNATIONAL JOURNAL OF APPLIED
SCIENCE ENGINEERING AND MANAGEMENT**

E-Mail :
editor.ijasem@gmail.com
editor@ijasem.org

www.ijasem.org

Multi-Algorithm Framework for Spam Recognition

¹Dr. T. BENARJI

Abstract: Interconnected network comprising millions of sensors and actuators that can receive and send data via wired or wireless connections. More than 25 billion devices will be linked by 2020, a figure that reflects the exponential growth of this trend over the last decade. The quantity of data provided by these gadgets is expected to increase exponentially in the years to come. The gadget not only produces more data overall, but also data of different modalities and quality levels, all of which are determined by its speed in relation to time and place. Anomaly detection, which may enhance usability and security, and biotechnology-based permission are two areas where machine learning algorithms can have a significant impact in this kind of setting. Malicious actors, however, often use learning algorithms to target security holes in systems. Given these factors, we advocate for enhancing device security via the use of machine learning to identify spam. Prevention of Spam To achieve this objective, it is suggested to use a Machine Learning Framework. This framework evaluates four ML models with a wide variety of metrics and input feature sets. A spam score is computed by each model using the modified input characteristics. This score reflects the reliability of the item according to many criteria. The results show that the suggested solution is successful when compared to other existing methods.

Keywords: Permission, Identifying anomalies, SVM, K-nearest neighbor, Spam.

I. INTRODUCTION

The era of information technology has made the flow of information quite easy and fast. Anywhere in the globe, users may access a number of platforms where they can share and receive information. When it comes to sending and receiving information, email is the most convenient, economical, and speedy option available. Emails, however, are susceptible to several forms of assault, the most common and damaging of which is spam [1]. Because they are a waste of time and energy, nobody like receiving emails that don't pertain to their interests. In addition, these emails could include harmful material disguised as an attachment or a URL, which might lead to security vulnerabilities on the host system [2]. Spam refers to any unsolicited, irrelevant, or malicious email or communication sent by an

attacker to a large number of people by email or another similar medium [3].

Consequently, the need for a secure email system is great. Spam emails may include malware such as viruses, rats, and Trojan horses. Attackers often use this tactic to lure users into using their online services. Data theft, financial fraud, and identity theft may occur as a consequence of spam emails that include several files and packed URLs [4, 5]. Automated email filtering based on user-defined keywords is a feature offered by several email providers. However, spammers are able to target user accounts using this tactic since it is tough and consumers do not like to personalize their emails.

¹Professor, Department of CSE, Indur Institute of Engineering and Technology, Siddipet, Telangana, Hyderabad. Email: tharinibenarji@gmail.com

In the past few decades, the IoT has rapidly become an integral aspect of contemporary life. One essential feature of smart cities is the Internet of Things (IoT). A plethora of social media platforms and apps built on the Internet of Things are at your fingertips. If you believe Hindawi Security and Communication Networks (Volume 20, Article ID 1862888, 19 pages, <https://doi.org/10.1155/2022/1862888>), spam is becoming more of a concern because of the Internet of Things. (with the purpose of identifying and preventing spam and spammers, e-scientists have developed a variety of algorithms for this purpose.) The two main categories of spam detection algorithms now in use are those that rely on behavioral patterns and those that rely on semantic patterns. ((There are pros and downsides to each of these approaches.)) The proliferation of spam email has skyrocketed with the growth of the Internet and worldwide communication [6].

II.

Senders of spam might be located anywhere in the globe because the sender's identity may be concealed over the Internet. The spam rate is still high, even though there are many antispam technologies and tactics available. Some of the more harmful forms of spam are unsolicited emails that include links to malicious websites, which may compromise the victim's data. A slowdown in server response times may also be caused by spam emails, which can take up memory and capacity. In order to effectively identify spam emails and prevent email spam problems from becoming worse, every company thoroughly evaluates the various options to fight spam in their environment. Many well-known systems exist for analyzing incoming emails in order to detect spam, such as whitelists and blacklists [7], mail header analysis, keyword checking, and many more. Forty percent of

social media accounts are exploited for spam, according to professionals in the field [8]. (e) Spammers employ widely used social media apps to trick certain audiences into clicking on hidden links to pornographic or otherwise inappropriate websites in an effort to make a sale. A pattern emerges when the same annoying emails are delivered to the same businesses or individuals. By investigating these highlights, it is feasible to enhance the identification of certain email kinds. Using AI, we can sort incoming emails into two categories: spam and nonspam [9]. (This strategy is accomplished by extracting features from the message headers, topic, and content.) Following its extraction, we may classify it as either spam or ham according to its properties. These days, spam detection is mostly done using learning-based classifiers [10]

SPAM MESSAGES

Since everyone has an opinion, defining email spam is difficult. Email spam is now the center of attention. Typically, unsolicited mass emails from unknown senders are what make up email spam. (The word "spam" originated in a Monty Python skit with an obnoxious emphasis on a Hormel canned beef product [23].) The word "spam" supposedly first appeared in 1978 to describe unsolicited email, but its use skyrocketed in the mid-1990s, when it started to gain notoriety outside of the academic community [24]. One famous example is the development expense trick, when a customer is notified via email about an offer that is meant to lead to a reward. These days, a typical scam involves the fraudster fabricating a story about a victim who needs money quickly so that they may steal from them and then divide the loot. As soon as the victim pays out the installment, the con artist will either pocket the money or cut off all contact.

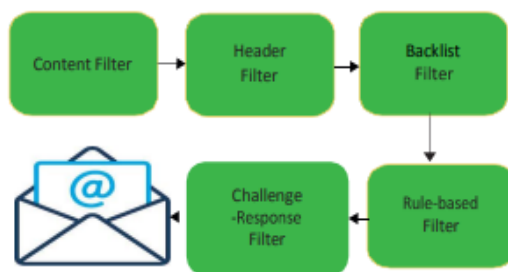


Fig 1 Block Diagram for Spam Messages.

III. LITERATURE REVIEW

Network, physical, application, and privacy breaches are some of the risks that might affect IoT systems. These systems include networks, devices, and services. Figure 1 shows these attacks. What follows is a list of some of the assaults that the perpetrators have carried out. Distributed denial of service (DDoS) assaults: By sending a deluge of unwanted queries to the target database, attackers may block Internet of Things devices from accessing different services. Malicious queries produced by an IoT network are known as bots [3]. Distributed denial of service attacks might potentially exhaust a provider's resources. It may prevent legal users from accessing the network and even disable some of the resources that are offered. RFID assaults are a kind of physical-layer attack against the Internet of Things. Because of this attack, the device's security is at risk. Data transmission or modification at the node level is an attack vector. Popular attacks at the sensor node include availability, authenticity, secrecy, and brute-forcing cryptographic keys [4]. Data encryption, limited access management, and password protection some of the methods used to prevent such attacks. Threats targeting the web: A plethora of resources are accessible to the Internet-connected IoT device. If spammers seek frequent visits to their target website or to steal information from other systems, they use spamming tactics [5].

For this, ad fraud is a common tactic. It creates fake clicks on a certain website in order to make money. An example of a practicing group would be cybercriminals. Attacks using radio frequency communication (NFC): The majority of these assaults aim at fraudulent electronic payments. Potential dangers include eavesdropping, tag manipulation, and unencrypted communication. This problem is solved by the conditional privacy protection. That means an attacker can't create a copy of the user's profile using their public key [6]. For this paradigm, the reliable

service manager creates random public keys. Several machine learning techniques, such as reinforcement learning, supervised learning, and unsupervised learning, have been extensively used to enhance network security. Table I provides a summary of the existing machine learning methods that help detect the listed attacks. In what follows, we'll break down each machine learning method according to its function and characteristics in identifying attacks. Methods for supervised machine learning: The network is labeled for attack detection using models including support vector machines (SVMs), random forests, naive Bayes, K-nearest neighbours (K-NN), and neural networks (NNs). These models were able to identify intrusion, malware, DoS, and DDoS assaults in IoT devices.

[7] ([8]) [9] In the absence of labels, these algorithms outperform their supervised counterparts [10]. Unsupervised machine learning techniques [9]. Clustering is how it works. The Internet of Things (IoT) may be protected against denial-of-service (DoS) assaults using MRCA. [11]. Methods for machine learning with reinforcement: Models like this Permit an Internet of Things system to learn from its mistakes by selecting appropriate security protocols and key parameters in reaction to different types of attacks. Virus detection and authentication performance have both been improved with the use of Q-learning. [12][9][13] Building energy-efficient and long-lasting access control mechanisms for the Internet of Things (IoT) is made easier with the help of machine learning techniques. To combat the issue of uncontrolled outside detection in WSNs, for instance, the established outside detection approach employs K-NNs [14]. Machine learning has the potential to enhance network security, as discussed in the research review. So, to address the issue of online spam, this study employs a number of machine learning approaches.

IV. PROPOSED SYSTEM

All of a smart device's functionality is dependent on the internet. It is expected that the data collected from these devices would not include any spam. A big

challenge in retrieving information from different IoT devices is that data is gathered from several domains.

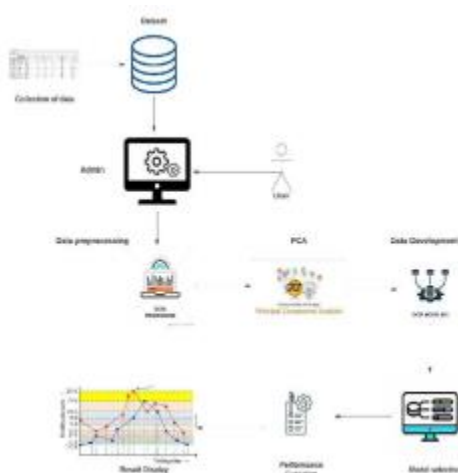


Fig 2 System Architecture for proposed system

The diversity and heterogeneity of the data produced by the Internet of Things (IoT) is a direct result of the devices that make it up. Internet of Things data describes this information. IoT data is rich and sparse, as well as real-time and sourced from several sources. Any republication or redistribution must first get IEEE consent, while personal use is free. The manuscript is now undergoing editing before it may be published in a future issue of the journal. The material is subject to

change before to final publication. Reference details: Efficiency in storing, processing, and retrieving data from the Internet of Things (IoT) increases its usefulness. The goal of this suggestion is to decrease the use of these devices to send spam, as stated in Eq. 1. $\min P(s) = \Omega - s (1)$. The collection of information is denoted by v in Eq. 1. To reduce the likelihood of receiving spam data from IoT devices, the vector of spam-related information ($\sim s$) is removed from \mathcal{E} .

V. PROPOSED METHODOLOGY

This idea aims to safeguard IoT devices from generating harmful information by addressing internet spam detection. In order to identify spam sent by Internet of Things devices, we analyzed several machine learning algorithms. Troubleshooting Internet of Things (IoT) devices used around the house is the target. Nevertheless, the suggested approach considers every facet of data engineering prior to testing it with ML models. The strategy that was used to accomplish the objective. Engineering Features: When given the right examples and characteristics, machine learning algorithms provide accurate results. It's common knowledge that the instances stand in for the actual, valuable data collected from actual, geo-located smart devices. Feature extraction and selection are the foundational steps of the feature engineering approach. Lessening of Features: Using this method,

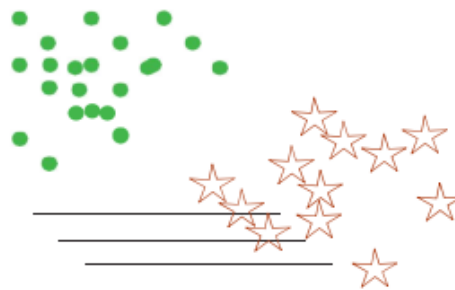
we may lessen the dimensionality of our data. Another way of putting it is feature reduction. The method for simplifying attributes is detailed in the Transactions on Industrial Informatics journal. This method solves the problems of over-fitting, computational power, and massive memory needs. Features may be extracted using a variety of ways. Among these, principal component analysis (PCA) is by far the most popular. This proposal, on the other hand, uses PCA with the IoT parameters. - Analysis time: The research' dataset includes information gathered over a period of eighteen months. For more precise findings, we used data from one month. The selection of the month with the greatest changes was made due to the fact that weather has a substantial role in how Internet of Things devices function.

Preprocessing the Data Method Three: Principal Component Analysis 4. Assessing Work Performance Collecting

Data: Data• collecting refers to the process of gathering and analyzing information from various sources. The development of effective artificial intelligence (AI) and machine learning solutions relies on properly gathered and organized data that is relevant to the specific business challenge. Methods for Preparing Data: The error rate of the Machine Learning (ML) model is determined using machine learning validation methodologies. This rate is closely tied to the actual dataset error rate. If the data set is sufficiently big to be statistically representative, validation methods may not be necessary. But in practice, you have to deal with data samples that aren't always indicative of the dataset's population. Find the missing value—whether it's a float or an integer—by duplicating the value and the data type description. In order to provide an objective assessment of how well a model fits the training dataset, a data sample is used while adjusting the hyperparameters of the model. In principle component analysis, the first step is to collect preprocessed data, which will be used to create a model. This method solves the problems of over-fitting, computational power, and massive memory needs. Features may be extracted using a variety of ways. Principle component analysis (PCA) is the

approach that is utilized the most. This proposal, on the other hand, uses PCA with the IoT parameters.

When competency on the validation dataset is included into the model configuration, the evaluation of performance becomes more and more biased. Models are tested using the validation set, which is used seldom yet often. In order to fine-tune the model's hyper parameters, machine learning experts utilize this data. Time is of the essence when dealing with data substance, quality, and organization, which necessitates analysis after gathering the data. Vector Support System: In the realm of machine learning, the support vector machine (SVM) stands strong and significant. Using labeled samples for training, SVM produces a hyperplane for new data classification; it is a formally defined supervised learning classifier. When objects have memberships in more than one class, decision planes divide them up. Classification idea behind linear support vector machines. The graphic uses the terms "object" to describe a few circles and stars. These celestial bodies fall into one of two types: stars and dots. The greens and browns are defined by the solitary lines. The brown stars on the bottom half of the plane and the green dots on the top half represent two distinct classes of objects, respectively, that have been identified. Using the training samples supplied to it during training, the model will classify fresh black circle objects into one of the classes.



One of the simplest Machine Learning algorithms is K-Nearest Neighbour (KNN), which is based on the Supervised Learning approach. The K-NN method sorts new instances into the current categories based on how similar they are to the existing ones, supposing that the new cases and data are comparable. K NN compiles all the data that is already available and uses its similarity to categorize fresh data points. This

allows the K-NN approach to swiftly classify newly-collected data into a clearly defined category. Although it is more often employed for classification applications, the K NN method is capable of both regression and classification. The K-NN method does not assume anything about the input data as it is a non-parametric algorithm. Because it doesn't immediately begin learning from the training set, but instead stores

the information and applies an action to it until classification time arrives, this method is also called a lazy learner. The KNN algorithm only saves the

information during training and then uses it to classify fresh data into a comparable category when it gets new data.

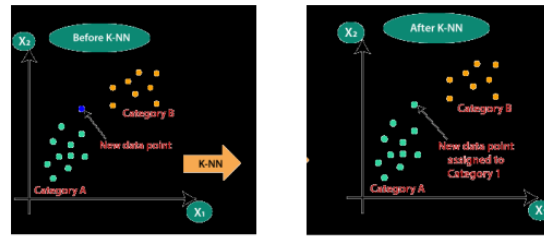


Fig 3 KNN Classifier Algorithm

VII. RESULT

After reviewing the relevant literature, we came to the realization that most datasets used for model training, testing, and application are synthetic. The supervised model data is difficult to categorize, and there aren't enough samples to analyze. Classifier results are not entirely trustworthy due to the usage of fake datasets in model training. These do not reflect actual spam reviews in the real world as several machine learning algorithms are currently used for email spam detection or filtering. Logistic regression, Naive Bayes, and support vector machine (SVM) are the three learning algorithms that have been widely used and have been shown to outperform the other algorithms in most of the studies. For the most part, SVM yields the most desirable outcomes. Naive Bayes and logistic regression often outperform it. Nevertheless, SVM shouldn't be considered the best algorithm as it hasn't been tested against all of its competitors. Multiple

learning models built using various feature engineering approaches. This survey research adds to the current models and methodologies for spam filtering that rely on machine learning by investigating and tracking a range of approaches. Following an analysis of several spam filtering algorithms and a synopsis of the efficacy of numerous suggested methods as they relate to different factors, the results are examined. All of the spam filtering approaches are successful, we conclude. Several of them have shown impressive results and merit further evaluation in future research; others are working on ways to increase accuracy. Not all of the qualities that researchers are worried about are included in the spam filtering system, even if they are all effective. In an effort to combat spam email, they are working on next-gen spam filtering systems that are capable of processing multimedia data.

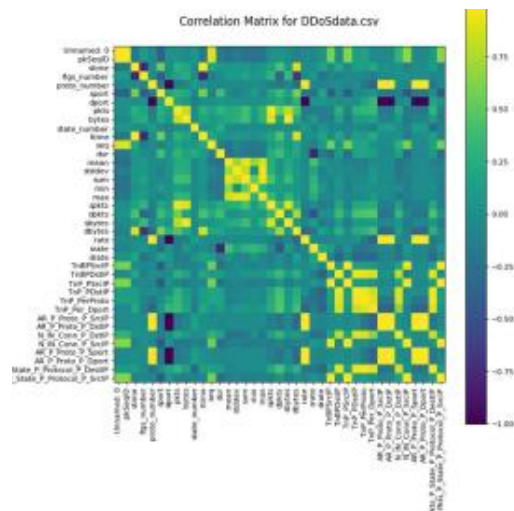


Fig 4 Correlation Matrix for proposed system

CONCLUSION

The suggested approach identifies the characteristics of spamming Internet of Things devices by use of machine learning models. The IoT dataset used for the testing is pre-processed using the feature engineering method. The framework's machine learning algorithms are used to assign a spam score to each IoT

gadget. In a smart home, this defines the requirements for Internet of Things devices to work correctly. To improve the safety and dependability of IoT devices, we want to include their environmental and climatic factors in the future.

REFERENCES

- [1]Aaisha Makkar, Sahil (GE) Garg, Neeraj Kumar, M. Shamim Hossain, Ahmed Ghoneim, Mubarak Alrashoud,"An Efficient Spam Detection Technique for IoT Devices using Machine Learning" ,IEEE Transactions on Industrial Informatics (Volume: 17, Issue: 2, Feb. 2021)
- [2]Z.-K. Zhang, M. C. Y. Cho, C.-W. Wang, C.-W. Hsu, C.-K. Chen, andS. Shieh, "Iot security: ongoing challenges and research opportunities,"in 2014 IEEE 7th international conference on service-oriented computing and applications. IEEE, 2014, pp. 230–234.
- [3] A. Dorri, S. S. Kanhere, R. Jurdak, and P. Gauravaram, "Blockchain for iot security and privacy: The case study of a smarthome," in 2017 IEEE international conference on pervasive computing and communications workshops (PerCom workshops). IEEE, 2017, pp. 618–623.
- [4] E. Bertino and N. Islam, "Botnets and internet of things security," Computer, no. 2, pp. 76–79, 2017.
- [5]. C. Zhang and R. Green, "Communication security in internet of thing: preventive measure and avoid ddoS attack over iot network," Proceedings of the 18th Symposium on Communications & Networking. Society for Computer Simulation International, 2015, pp. 8–15.
- [6]W. Kim, O.-R. Jeong, C. Kim, and J. So, "The dark side of the internet: Attacks, costs and responses," Information systems, vol. 36, no. 3, pp.675–705, 2011.
- [7]H. Eun, H. Lee, and H. Oh, "Conditional privacy preserving security protocol for nfc applications," IEEE Transactions on Consumer Electronics, vol. 59, no. 1, pp. 153–160, 2013.
- [8] R. V. Kulkarni and G. K. Venayagamoorthy, "Neural network based secure media access control protocol for wireless sensor networks," in 2009 International Joint Conference on Neural Networks. IEEE, 2009, pp. 1680– 1687.
- [9]M. A. Alsheikh, S. Lin, D. Niyato, and H.-P. Tan, "Machine learning in wireless sensor networks:

Algorithms, strategies, and applications,”IEEE Communications Surveys & Tutorials, vol. 16, no. 4, pp. 1996–2018, 2014.

[10]A. L. Buczak and E. Guven, “A survey of data mining and machine learning methods for cyber security intrusion detection,” IEEE Communications Surveys & Tutorials, vol. 18, no. 2, pp. 1153–1176, 2015.

[11] F. A. Narudin, A. Feizollah, N. B. Anuar, and A. Gani, “Evaluation of machine learning classifiers for mobile malware detection,” Soft Computing, vol. 20, no. 1, pp. 343–357, 2016.

[12]N. Sutta, Z. Liu, and X. Zhang, “A study of machine learning algorithms on email spam classification,” in Proceedings of the 35th International Conference, ISC High Performance 2020, vol. 69, pp. 170–179, Frankfurt, Germa.

[13]L. Xiao, Y. Li, X. Huang, and X. Du, “Cloud-based malware detection game for mobile devices with offloading,” IEEE Transactions on Mobile Computing, vol. 16, no. 10, pp. 2742–2750, 2017.

[14] J. W. Branch, C. Giannella, B. Szymanski, R. Wolff, and H. Kargupta, “In-network outlier detection in wireless sensor networks,” Knowledge and information systems, vol. 34, no. 1, pp. 23–54, 2013.

[15] I. Jolliffe, Principal component analysis. Springer, 2011.