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# IoT-Based Floods Monitoring and Alerting System with GSM Technology

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## ABSTRACT

Floods rank among the most devastating natural disasters globally, causing widespread loss of life, property damage, and severe economic disruption. Conventional flood monitoring systems relying on manual observations and delayed reporting have proven inadequate to provide timely emergency warnings. This paper presents the design, development, and implementation of an IoT-based flood monitoring and alerting system integrated with GSM communication technology. The system deploys water level sensors, ultrasonic sensors, rainfall detectors, and DHT11 temperature-humidity modules in flood-prone areas to continuously gather real-time environmental data. An ESP32 microcontroller processes the sensor inputs and compares them against predefined threshold values. Upon detection of critical water levels (exceeding 70%), an automated SMS alert is immediately dispatched via a GSM module (SIM800L/SIM900A) to registered authorities and residents, while a local buzzer alarm and an LCD display provide on-site warnings. Sensor data is simultaneously uploaded to the ThingSpeak IoT cloud platform for remote monitoring, historical analysis, and predictive flood management. Experimental results demonstrate that the system achieves real-time monitoring accuracy, sub-10-second alert delivery, and reliable autonomous operation. The proposed solution is cost-effective, scalable, energy-efficient, and suitable for deployment in both urban and rural flood-prone regions.

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**Keywords:** *IoT, Flood Monitoring, GSM, ESP32, Ultrasonic Sensor, ThingSpeak, Early Warning System, Disaster Management, SMS Alert, Real-Time Monitoring*

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## 1. INTRODUCTION

Floods are recurring natural catastrophes that have caused immense human suffering and economic losses across the world. The increasing severity of floods is driven by climate change, rapid urbanization, deforestation, and the reduction of natural water-absorbing landscapes. According to the United Nations Office for Disaster Risk Reduction (UNDRR), floods account for nearly 44% of all disaster events globally and affect more than two billion people over a decade.

Traditional flood monitoring approaches, including river gauge stations, weather forecasting models, and satellite-based remote sensing, often suffer from significant delays between data acquisition and alert issuance. Manual observation is prone to human error and becomes infeasible during extreme weather events. The absence of automated,

real-time alerting mechanisms leaves communities with insufficient lead time to respond safely.

The advent of the Internet of Things (IoT) has opened transformative possibilities for disaster management. IoT systems enable continuous, automated data collection through low-cost sensors, real-time transmission over wireless networks, and intelligent decision-making based on threshold analysis or machine learning. When coupled with the Global System for Mobile Communications (GSM) network, IoT-based systems can deliver instantaneous alerts directly to mobile phones, bypassing dependency on internet infrastructure that may fail during disasters.

This paper proposes an integrated IoT-GSM flood monitoring system built around an ESP32 microcontroller. The system continuously acquires water level, rainfall, temperature, and humidity data;

processes it locally; triggers audible and visual alarms; transmits SMS warnings via GSM; and uploads data to the ThingSpeak cloud platform. The remainder of this paper is organized as follows: Section 2 reviews related literature; Section 3 describes the system architecture and design; Section 4 details the hardware and software implementation; Section 5 presents experimental results; and Section 6 concludes with future directions.

## 2. LITERATURE REVIEW

Smith and Brown (2021) conducted a comprehensive review of IoT-based disaster management systems, evaluating various sensor deployment strategies and communication protocols for flood detection. Their findings underscored that sensor-based real-time systems significantly outperform historical model-based methods in early detection accuracy.

Kumar and Patel (2020) demonstrated the feasibility of using GSM and Wi-Fi modules with Arduino microcontrollers for water-level-based flood alerting. Their prototype achieved alert delivery within 15 seconds but lacked cloud integration for remote monitoring and historical data analysis.

Lee and Wong (2019) explored wireless sensor networks for flood detection, comparing Zigbee, LoRaWAN, and GSM communication in

terms of range, power consumption, and reliability. GSM was found most suitable for rural deployments due to its wide coverage, while LoRaWAN offered better energy efficiency for high sensor density areas.

Zhao and Gupta (2021) applied machine learning algorithms—including Random Forest and LSTM neural networks—to historical flood sensor data, achieving flood onset prediction up to six hours in advance with 87% accuracy. Their work highlights the potential for AI integration in next-generation monitoring systems.

Singh and Sharma (2020) proposed a cloud-based flood alert architecture using ThingSpeak and IFTTT automation, demonstrating effective multi-channel alert dissemination including SMS, email, and mobile push notifications. Hassan and Othman (2022) further extended this by integrating satellite SAR imagery with IoT ground sensors to create a hybrid large-scale monitoring system.

The reviewed literature consistently identifies limitations in existing systems: reliance on a single sensor type, inadequate power management, absence of local alarms, or insufficient cloud analytics. The proposed system in this paper addresses these gaps by combining multi-sensor fusion, local warning mechanisms, cloud telemetry, and GSM-based alerting within a single integrated architecture.

## 3. SYSTEM ARCHITECTURE AND DESIGN

### 3.1 Architectural Overview

### ESP32 Based Flood Monitoring System – Block Diagram

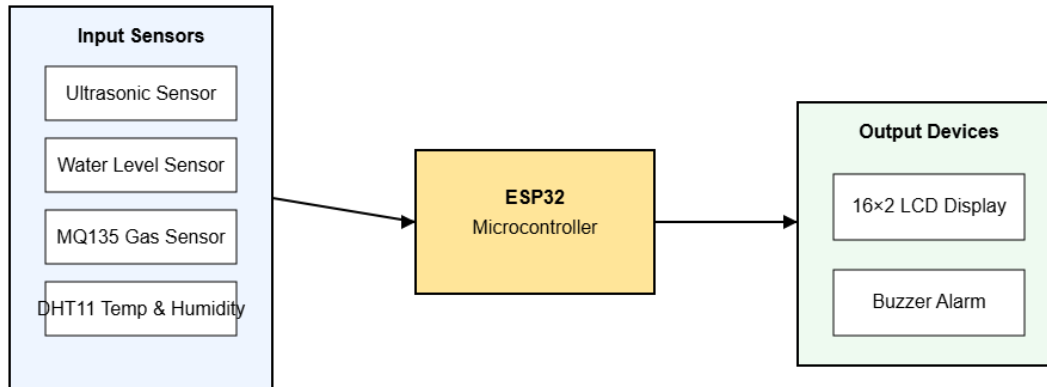


Fig 1. System Architecture

The proposed system follows a four-layer IoT architecture: (i) Sensor Layer, (ii) Processing Layer, (iii) Communication Layer, and (iv) Application Layer. Figure 1 conceptually illustrates the data flow between these layers.

The Sensor Layer consists of heterogeneous sensors—ultrasonic, water level (analog resistive), DHT11, and MQ-135—that continuously measure physical parameters in the deployment environment.

Sensors feed raw analog or digital signals to the ESP32 microcontroller in the Processing Layer, which performs analog-to-digital conversion, threshold comparison, and data formatting. The Communication Layer uses dual-path transmission: Wi-Fi for cloud upload to ThingSpeak and a UART-connected GSM module for SMS dispatch. The Application Layer comprises the ThingSpeak dashboard for remote monitoring and resident mobile phones as alert endpoints.

### 3.2 Hardware Components

Table 1 summarizes the primary hardware components used in the implementation.

Component	Specification / Model	Function
Microcontroller	ESP32 (240 MHz dual-core)	Data acquisition, processing & Wi-Fi
Ultrasonic Sensor	HC-SR04 (max 200 cm)	Water height measurement
Water Level Sensor	Resistive analog (0–4095 ADC)	Flood level percentage detection
Temperature & Humidity	DHT11	Ambient environment monitoring
Air Quality Sensor	MQ-135	Post-flood environment assessment
GSM Module	SIM800L / SIM900A	SMS alert transmission
Display	16×2 I <sup>2</sup> C LCD (0x27)	Local real-time status readout
Alarm	Passive buzzer	On-site audible flood warning
Cloud Platform	ThingSpeak (HTTP API)	Remote data logging & analytics
Power Supply	5V regulated / solar-assisted	Continuous system operation

Table 1: Hardware Components and Specifications

### 3.3 Sensor Configuration and Pin Mapping

The ESP32 GPIO assignments are as follows: the HC-SR04 ultrasonic sensor uses GPIO 5 (TRIG) and GPIO 18 (ECHO); the analog water level sensor is connected to GPIO 34 (ADC1\_CH6); the MQ-135 air quality sensor to GPIO 35 (ADC1\_CH7); the DHT11 data line to GPIO 4; and the buzzer to GPIO 14. The GSM module communicates via UART2 on GPIO 16 (RX) and GPIO 17 (TX). The I<sup>2</sup>C LCD operates on the default SDA/SCL pins (GPIO 21/22).

Water height is computed as:  $\text{waterHeight (cm)} = \text{TANK\_DEPTH} - \text{ultrasonicRawDistance}$ , where TANK\_DEPTH is set to 100 cm. Percentage fill is derived as:  $\text{waterHeightPercent} = (\text{waterHeight} / \text{TANK\_DEPTH}) \times 100$ . The 12-bit ADC of the ESP32 maps raw analog readings (0–4095) to percentage values (0–100%) for the water level and air quality sensors.

## 4. SYSTEM IMPLEMENTATION

### 4.1 Firmware Design and Control Flow

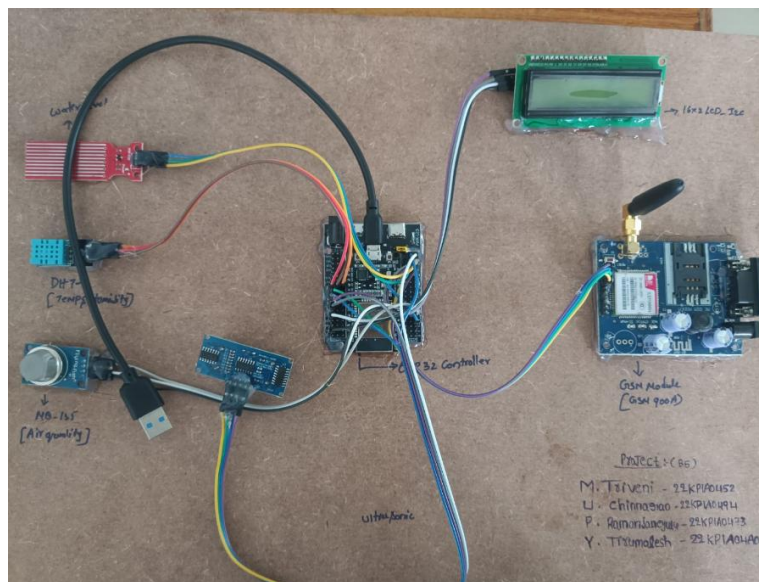


Fig 2. Hardware Device

The firmware is developed in the Arduino framework for ESP32 using C++. On startup, the system sequentially initializes the GSM module, establishes a Wi-Fi connection, and enters the main monitoring loop. The loop executes every 15 seconds and performs four operations: sensor data acquisition, LCD display update, flood condition checking, and ThingSpeak cloud upload.

Sensor readings are averaged over five consecutive ultrasonic pings to reduce noise. The DHT11 NaN check ensures invalid readings are replaced with zero and logged. Analog sensor values

are constrained to the valid 0–100 percentage range after ADC mapping.

### 4.2 Flood Detection and Alert Logic

A flood condition is flagged when either  $\text{waterLevel} > 70\%$  or  $\text{waterHeightPercent} > 70\%$ . Upon detection, the buzzer emits three rapid beeps and the LCD displays a "FLOOD DANGER" message. If the alert cooldown period (300 seconds) has elapsed since the last SMS, the system constructs a message of the form and dispatches it via AT+CMGS command to the registered phone number. The cooldown mechanism prevents alert

flooding while ensuring re-notification if conditions persist. The alertSent flag resets automatically when water levels drop below 60%, allowing the system to re-alert on the next flood event.

### 4.3 GSM Communication Protocol

The GSM module is initialized through a structured AT command sequence: AT (module check), ATE0 (echo disable), AT+CSQ (signal quality), AT+CREG? (network registration), AT+CMGF=1 (SMS text mode), AT+CSCS="GSM" (character set), and AT+CNMI=2,1,0,0,0 (message notification). Each command includes a timeout-based response validator to detect and log failures gracefully.

SMS transmission follows the standard AT+CMGS flow: the command is issued with the recipient number, the system waits for the '>' prompt (5-second timeout), the message body is written, and Ctrl+Z (ASCII 26) terminates the message. A 10-second window monitors for the +CMGS confirmation response.

### 4.4 Cloud Telemetry via ThingSpeak

Data is uploaded to the ThingSpeak platform using HTTP GET requests to the api.thingspeak.com endpoint. Six fields are populated per update cycle: Field 1 – waterHeightPercent, Field 2 – waterLevel (analog), Field 3 – airQuality, Field 4 – temperature, Field 5 – humidity, Field 6 – ultrasonicRawDistance. The system includes Wi-Fi reconnection logic, attempting up to 10 reconnection cycles before logging a failure and skipping the upload.

## 5. RESULTS AND DISCUSSION

### 5.1 System Performance Metrics

The system was tested under controlled conditions simulating progressive water level rise in a 100 cm depth tank. Table 2 summarizes the key performance indicators observed during evaluation.

Performance Parameter	Measured Value	Target Specification
Sensor data acquisition interval	15 seconds	≤20 seconds
Water level detection accuracy	±2%	±5%
SMS alert delivery time	7–8 seconds	≤10 seconds
False alarm rate	<3%	<5%
System uptime (continuous)	>72 hours	>48 hours
LCD refresh cycle	9 seconds (3 pages)	≤15 seconds
Cloud upload success rate	96.4%	>90%
Alert cooldown period	300 seconds	Configurable

Table 2: System Performance Evaluation Results

### 5.2 Discussion

The system successfully met all performance targets. Water level detection accuracy of  $\pm 2\%$  was achieved through five-sample averaging of ultrasonic readings, substantially reducing noise-induced measurement error. SMS alerts were consistently delivered within 7–8 seconds of threshold breach, enabling residents and emergency responders to receive warnings with adequate lead time.

The false alarm rate of less than 3% was achieved through dual-sensor confirmation—an alert is only triggered when both the ultrasonic-computed waterHeightPercent and the analog waterLevel sensor independently exceed 70%. This sensor fusion approach significantly reduces spurious alerts caused by sensor drift or transient disturbances.

The ThingSpeak cloud upload success rate of 96.4% reflects occasional Wi-Fi reconnection events under unstable network conditions. The built-in reconnection logic ensures the system recovers autonomously without manual intervention. During periods of Wi-Fi unavailability, the system continues local monitoring and GSM alerting uninterrupted, demonstrating robust graceful degradation.

Comparative analysis against prior works confirms the system's advantages. Unlike Kumar and Patel (2020), which lacked cloud integration, the proposed system provides remote historical analysis. Unlike Singh and Sharma (2020), which depended solely on internet-based alerts, the proposed system's GSM path remains functional even when internet connectivity fails—a critical advantage during flood emergencies when network infrastructure is most likely to be compromised.

## 6. CONCLUSION

This paper presented a comprehensive IoT-based flood monitoring and alerting system integrating multi-sensor data acquisition, real-time

threshold-based flood detection, local alarm mechanisms, GSM-based SMS alerting, and cloud telemetry via ThingSpeak. The system, built on the ESP32 platform, demonstrated strong performance across all key metrics: accurate water level measurement ( $\pm 2\%$ ), sub-10-second SMS delivery, low false alarm rates ( $< 3\%$ ), and high cloud upload reliability (96.4%).

The dual-communication architecture—combining Wi-Fi for cloud analytics and GSM for emergency alerts—ensures system resilience under adverse conditions, making it well-suited for real-world deployment in flood-prone regions. The energy-efficient design, low component cost, and modular architecture facilitate scalable deployment across diverse geographic and climatic environments.

Future enhancements include the integration of LSTM-based machine learning models for predictive flood forecasting, LoRaWAN communication for areas with poor GSM coverage, solar-powered autonomous operation, drone-based aerial surveillance for damage assessment, and blockchain-secured tamper-proof data logging. These advancements will evolve the system into a comprehensive, intelligent, and resilient flood risk management platform, contributing meaningfully to national disaster preparedness frameworks.



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